

# TURN ORDER

## PHASE: 1 - START PHASE

- STEP: 1** - You and all items you control in the timeline refresh.
- STEP: 2** - Beginning of turn effects happen.
- STEP: 3** - You draw a card.

## PHASE: 2 - MAIN PHASE

- STEP: 1** - You may play cards, use the abilities of items you control in the timeline, and use up to 2 of your special abilities. You may not use the same special ability twice.

## PHASE: 3 - END PHASE

- STEP: 1** - If you have no cards in your Nexus you lose the game.
- STEP: 2** - End of turn effects happen.
- STEP: 3** - If you have more than 6 cards in your hand, discard down to 6 cards.